

## **LUTZ REMOTE FRAMEWORK: HYBRID SCHEDULE + INCLUSION OF VIRTUAL STUDENTS**

**Summary:** Each day will consist of a combination of scheduled group **synchronous lessons** (**Synchronous learning** occurs on a set schedule and time frame. Students and teachers are online at the same time.), asynchronous home lessons (**Asynchronous learning** allows students to complete their work on their own time. Examples: Boom/SeeSaw), and opportunities for breakout sessions for specific IEP goal related instruction with the teacher or paraprofessional. All learning activities will be based off of classroom specific plans. Teachers will contact families regarding schedules.

7:30 – 8:00      Office Hours

8:00 – 10:00      Morning Lessons (minimally one synchronous activity \***M-R-T-W**)

- Additional morning activities may include: PE, scheduled OT services, SSW activities, BOOM, Seesaw or Transition activities

10:00 – 10:30      Break

10:30 – 11:30      Recorded Lessons, Boom, Seesaw, soft skills, or goal assignments

- Students may be asked to attend zoom breakout meetings for Speech, PE, or small group activities based on IEP goals with the teacher/ paraprofessional

11:30-12:30      Lunch

12:30 – 2:00      Afternoon Lessons - (minimally one synchronous or asynchronous activity \***M-R-T-W**)

- Additional afternoon activities may include: Direct Speech services, PE, SSW activities, scheduled OT services, BOOM, Seesaw or Transition activities

2:00 – 2:45      Teacher Planning

- If you are in need of any community resources during this time, please reach out to the following staff members:

- Mr. Woznicki- Social Worker – Email: [awoznicki@misd.net](mailto:awoznicki@misd.net) Phone: 586-416-7107
- Mrs. Tatro- School Psychologist – Email: [stattro@misd.net](mailto:stattro@misd.net) Phone: 586-416-7106

**\*M- Math    \*R- Reading    \*T- Transition**

**\*W- Wildcat (PAWS, Social Skills, Health, Rec & Leisure, and Exercise)**

**Sincerely,**

**Nick DeVault**

**Principal, Lutz School for Work experience**